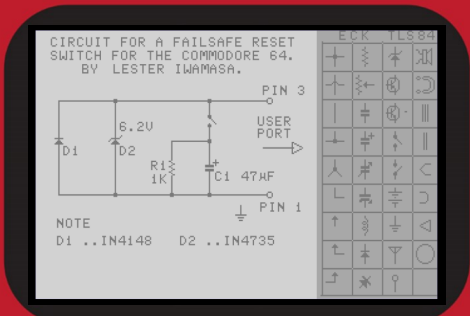




SPECIAL

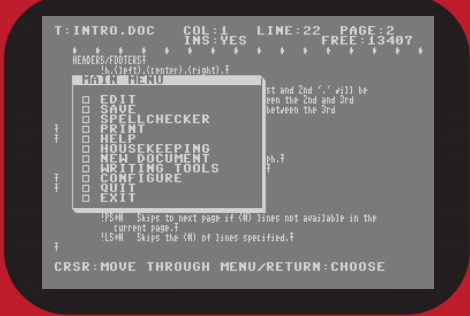
Press PLAY Again

SPECIAL UTILITIES and GAMES for C64/C128



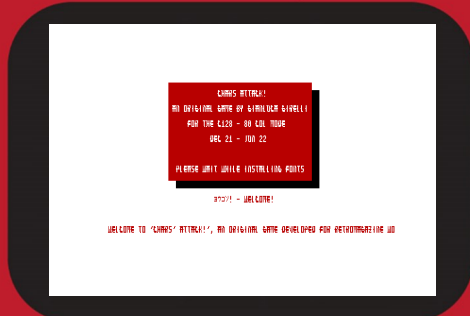
Electronic Construction Kit

Corso Yuppie Junior



Word Star 64

Stregonia



**CHARS' ATTACK!
 UNRELEASED GAME
 FOR C128**

CHARS' ATTACK!

An exclusive partnership with



Dump Club 64
 Preservare e Condividere

RetroMagazine
 World
future days are back

**FAST DOWNLOADING
 "BI-TURBO"**



SPECIAL

Press PLAY Again



The partnership continues... Again!

Our collaboration with DumpClub64 continues!

This issue of Press Play Again is another gem to enjoy. Inside you'll find a number of unknown programs and a never-before-dumped programs!

The incredible **Electronic Construction Kit** is a perfect example. This software shows us once more time, not that we needed it, that the software for the Commodore 64 was practically infinite ranging from games to the most disparate utilities.

Another noteworthy dump is the unreleased **Corso Yuppie Junior**, a DumpClub 64 and Press Play Again exclusive; an educational program composed of 4 cassettes and dedicated to italian elementary school students. Unfortunately the program is Italian language only.

We then continue with **Word Star 64**, a word processor called by some users of the time THE word processor for Commodore 64. Exactly like Tasword, it is capable of supporting 80 columns!

Moving on to the ludic side we present **Stregona**, a game that I personally did not know and which is nothing but the newsstand version of Fiona Rides Out, published in 1985 by the British publishers Viper Software and Interceptor Software. Try it, you will be bewitched!

And to end on a high note, just so we don't miss anything, we give you **CHARS' ATTACK!**, a brand new utility developed for Commodore 128 by our editor Gianluca Girelli. The purpose is to learn the KATAKANA alphabet while having fun.

If you have created games and/or have material that you would like to see published in this insert, do not hesitate any further and contact us at our email address:

retromagazine.redazione@gmail.com

Graphic layout: Flavio Soldani

Cover, text and images: Francesco Fiorentini

Review: Redazione di RetroMagazine World

Dumped by: Roberto Lanciotti - Redazione Dumpclub64

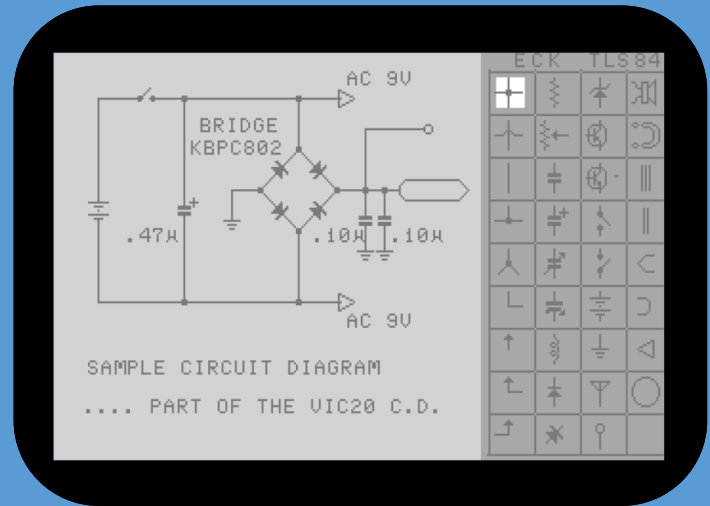
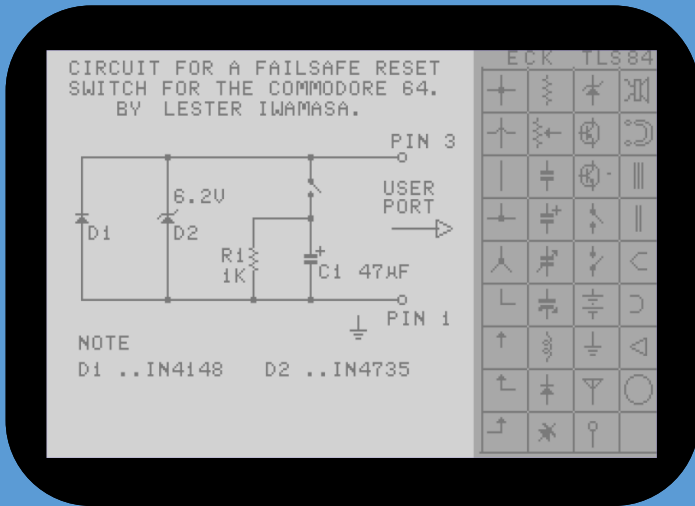


SPECIAL

Press PLAY Again



ELECTRONIC CONSTRUCTION KIT



A fantastic high-resolution editor for drawing electronic circuits.

ctrl-h displays the help screen

ctrl-\$ lists the disk directory

ctrl-l loads the circuit from disk

s save the circuit to disk

ctrl-g clear the component grid

g restore component grid

clr/home clears workspace

ctrl-p 1525/801 print screen

ctrl-x to exit ('run' to restart)

<RETURN> to select the component, then move the component to the work area using the cursor keys, then position using f5 or f7 use f5 for "or," f7 for "or exclusive."

use the shift keys a,s,w,z for rapid movement

press _ (keypad key 1) to rotate the component 90 degrees

press f1 to enter text mode, then use any letter, number or + - , * /

experiment with the <delete> key

Suggested emulators: [VICE](#), [CCS64](#)

Series: N/A

Dumped by: DumpClub 64

DOWNLOAD

Broken link? [Let us know!](#)



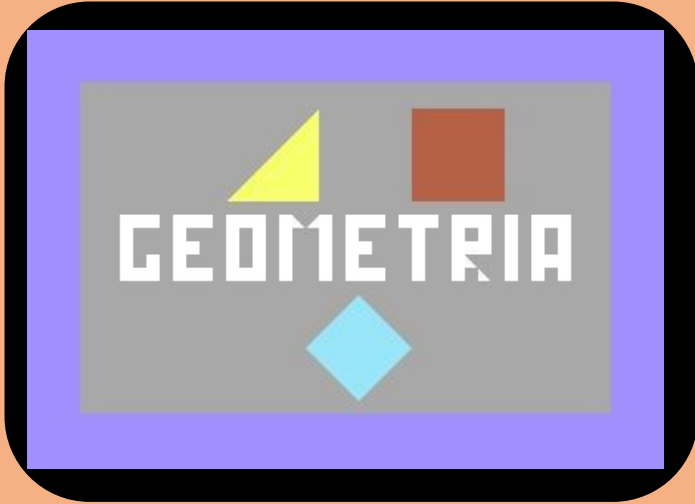
SPECIAL

Press **PLAY** Again

1st DUMP



CORSO YUPPIE JUNIOR



The course, developed by the Italian National Computer Center, was dedicated to the training of primary school students and consisted of 4 cassettes: Character and word games (taught the alphabet and the creation of first words), grammar (Nouns, articles and verbs), operations (addition, subtraction, division and multiplication), general quizzes, geometry and the Pythagorean table.

Suggested emulators: [VICE](#), [CCS64](#)

Series: N/A

Dumped by: [DumpClub 64](#)

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Broken link? [Let us know!](#)

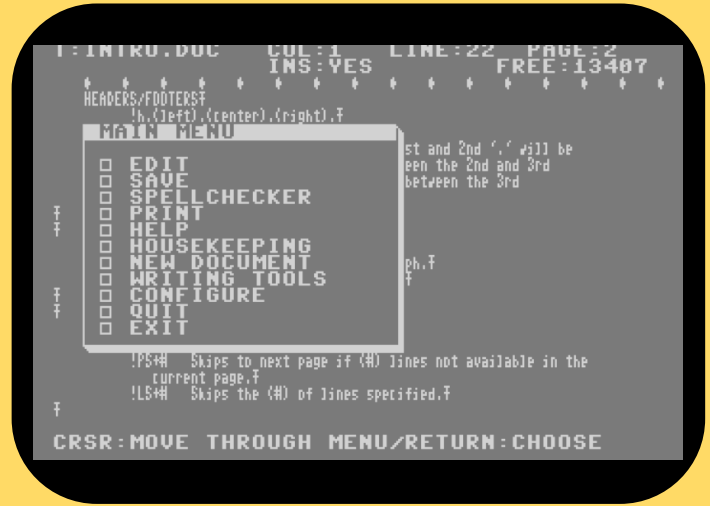
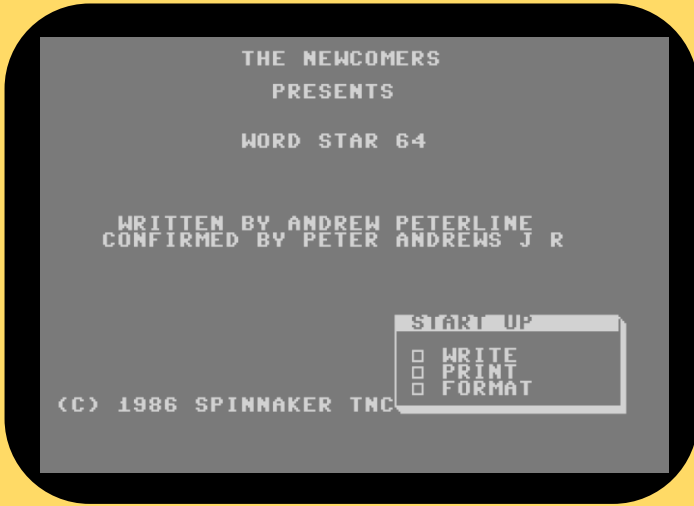


SPECIAL

Press PLAY Again



WORD STAR 64



Word Star 64 is a very powerful text editor. It even supports 80 columns!

SPECIAL & CONTROL KEYS SUMMARY

-
- F2 80/40 column option
 - F3 Scratch pad
 - F4 View mode
 - F5 Glossary
 - F6 Change background colors
 - F7 Quit and exit from document
 - F8 Change text color
-
- CTRL+C Alternate cursor
 - CTRL+D Tab window
 - CTRL+E Begin and end alternate char's
 - CTRL+F Cursor at beginning of document
 - CTRL+L Cursor at end of document
 - CTRL+O Overwrite/insert toggle
 - CTRL+P Remove and restore paragraph sign
 - CTRL+S Hard Space
 - CTRL+T Page Up
 - CTRL+W Page Down

Suggested emulators : [VICE](#), [CCS64](#)

Series: N/A

Dumped by: [DumpClub 64](#)

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SPECIAL

Press PLAY Again



WORD STAR 64



```
CTRL+X Begin Microcommand
CTRL+Y End of line
CTRL+Z Set markers for editing functions
RUN/STOP: TAB Insert Mode - Moves text to next TAB position.
           Overwrite Mode - Slides cursor under text to next
           TAB position.
```

EMBEDDED COMMAND SUMMARY

Margins:

```
!LM + number Set left margin
!RM + number Set right margin
!TM + number Set top margin
!BM + number Set bottom margin
```

Justification:

```
!LJ Left-justify text
!RJ Right-justify text
!CJ Center all text
!BJ Block justify (left & right)
```

Spacing:

```
!1LS Single line spacing
!HLS 1 1/2 line spacing
!2LS Double line spacing
```

Page numbering:

```
!PTY Page numbering at top of page
!PBY Page numbering at bottom of page
!BP1 Begin page numbering at "1"
```

Headers/footers:

```
!h.(left).(center).(right).
!f.(left).(center).(right).
```

Indentation:

```
!IN + number Indent following paragraph
!IN0 Stop indent
```

Suggested emulators : [VICE](#), [CCS64](#)

Series: N/A

Dumped by: [DumpClub 64](#)

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Broken link? [Let us know!](#)



SPECIAL

Press PLAY Again



WORD STAR 64



Page breaks:

!PS Skip to next page
!PS + number Skip to next page if (number) lines not available in page
!LS + number Skip (number) of lines

NOTE: Information between first and second "." will be left justified. Info between second and third "." will be center justified. Info between third and fourth "." will be right justified.

NOTE: Embedded command must be preceded and followed by <RETURN>.

MICROCOMMAND SUMMARY

CTRL+X produces . sign on screen. Type upper or lower case letter of microcommand immediately after . sign.

CTRL X + B Begin boldface type
CTRL X + b End boldface type
CTRL X + C Condensed print: 17 char/inch
CTRL X + c End of condensed print
CTRL X + D Double-strike
CTRL X + d End double-strike
CTRL X + E Elite print: 12 char./inch
CTRL X + e End elite print
CTRL X + I Italics print
CTRL X + i End italics print
CTRL X + L Double-width print
CTRL X + l End double-width print
CTRL X + P Pica print: 10 char./inch
CTRL X + p End pica print
CTRL X + U Underline
CTRL X + u End underlining
CTRL X + V High speed printing
CTRL X + v End high speed printing
CTRL X + W Subscript
CTRL X + w End subscript
CTRL X + X Superscript
CTRL X + x End superscript
CTRL X + Y 6 lines/inch (single spacing)
CTRL X + y 8 lines/inch (1 1/2 spacing)

Suggested emulators : [VICE](#), [CCS64](#)

Series: N/A

Dumped by: DumpClub 64

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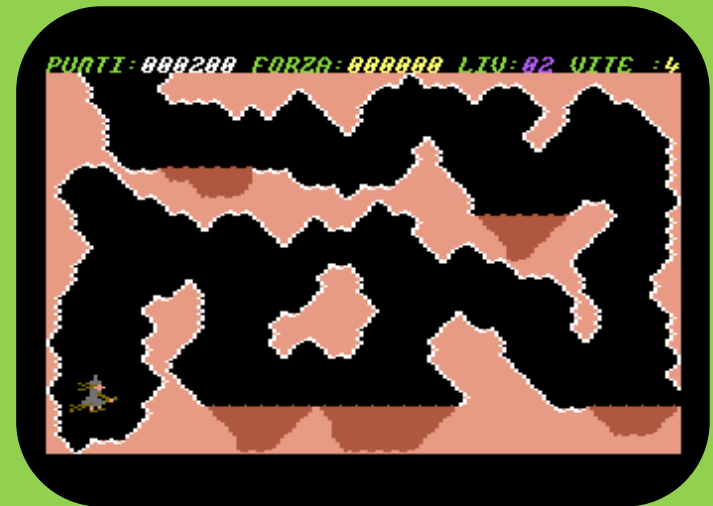


SPECIAL

Press PLAY Again



STREGONA



Someone stole the magical tools of Stregona! Help her take them back. Shoot the other creatures and collect the little stars that will be released and bring them into the cauldron. When enough stars are collected a tool will materialize over the cauldron. Collect it to move to the next level.

Be careful not to run out of energy or you will be sent to hell, where if you don't escape in time you will lose a life. Once it finishes loading to start the game type SYS2064.

Suggested emulators : [VICE](#), [CCS64](#)

Series: N/A

Dumped by: DumpClub 64

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EXCLUSIVE

CHARS' ATTACK!

Commodore

128

CHARS' ATTACK!
 AN ORIGINAL GAME BY BRANDON BIRELLI
 FOR THE C128 - 80 COL MODE
 DEC 21 - JUN 22
 PLEASE WAIT WHILE INSTALLING FONTS

HELLO! - WELCOME!

WELCOME TO 'CHARS' ATTACK!', AN ORIGINAL GAME DEVELOPED FOR RETROMAGAZINE.IO

CHARS' ATTACK! - HOW TO PLAY

LEARN
 TEST
 PLAY
 SAVE
 LOAD
 * HELP
 QUIT

INSPIRED BY AN OLD VIC-20 TITLE,
 CHARS' ATTACK! AIMS TO TEACH THE
 PLAYED THE KATAKANA ALPHABET.
 WORDS FALL FROM THE TOP-MOST ROW;
 TYPE THEIR ENGLISH FORM
 AND HIT 'RETURN' TO 'KILL' IT AND
 PASS TO THE NEXT ONE.

USE ARROWS
 TO CYCLE
 UP/DOWN
 HIT RETURN
 TO SELECT
 AN OPTION

PRESS ANY KEY

SELECT LESSON

GREEN = LESSON AVAILABLE

1	2	3	4	5	6	7	8
9	10	11	12	13	14	15	16
17	18	19	20	21	22	23	24

'0' TO QUIT? ↵

SCORE: 2 * CHARS' ATTACK! * WORDS LEFT: 15

SAVE
 LESSON
 PLAY
 MODE
 ACTIVE
 'ESC'
 TO QUIT

DEL=0

COMODORE

INSPIRED BY "TYPE ATTACK" FOR THE VIC-20, "CHARS ATTACK!" AIMS TO LEARN THE KATAKANA ALPHABET WHILE HAVING FUN.

DEVELOPED FOR THE C128 IN 80 COLUMN MODE, IN THE GAME IT IS POSSIBLE:

- LEARN KANAS BY HOMOGENEOUS GROUPS (EX: A, E, I, O, U; KA, KE, KI, KO, KU...);
- TEST BASIC LEARNING LEVEL (NECESSARY TO MOVE ON TO THE NEXT "LESSON");

Suggested emulators : [VICE](#), [CCS64](#)

Series: N/A

Dumped by: [DumpClub 64](#)

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SPECIAL

Press PLAY Again



CHARS' ATTACK!

Commodore

128

- TEST A POTENTIAL LEVEL OF ADVANCED TRAINING THROUGH THE RECOGNITION OF MEANINGFUL WORDS. THESE WORDS ARE TAKEN, MOSTLY, FROM THE WORLD OF GAMING AND COMPUTING (EX:HARDWARE, PROGRAMMING, MAIN MENU, MINI GAME ETC) .

THE FOLDER YOU WILL DOWNLOAD, CONTAINS:

- DISK IMAGE IN .D64 FORMAT CONTAINING THE GAME IN BASIC 7.0;

- .BAS SOURCE FILE (IN TEXT FORMAT) FOR USE WITH A FRAMEWORK SUCH AS "CBM PRG STUDIO" (RECOMMENDED); - THE README FILE YOU ARE READING.

HOW TO PLAY VIA EMULATOR:

FOR VICE USERS:

- LAUNCH THE `x128.exe` APPLICATION PRESENTED INSIDE THE VICE FOLDER;

- LOAD THE DISK IMAGE FROM THE MENU "FILE>ATTACH DISK IMAGE>DRIVE #8;

- SWITCH TO 80-COLUMN MODE WITH THE 'GRAPHIC 5' COMMAND;

- TYPE 'RUN "CHARS*'

NOTES:

THE IMAGE IS IN .D64 FORMAT (INSTEAD OF .D71) FOR GREATER COMPATIBILITY.

AS OF JUNE 15, 2022, THE GAME IS COMPLETE, WORKING AND HAS NO (KNOWN) BUGS. PLEASE REPORT ANY "GLITCHES" OR "BUGS" TO THE EDITORIAL STAFF OF RETROMAGAZINE WORLD FOR LATER CORRECTION;

THERE IS CURRENTLY NO AUDIO TRACK IN THE GAME, ONLY A SOUND EFFECT IN THE MAIN MENU.

Suggested emulators : [VICE](#), [CCS64](#)

Series: N/A

Dumped by: [DumpClub 64](#)

DOWNLOAD

Broken link? [Let us know!](#)